More Precise Regression Test Selection via Reasoning about Semantics-Modifying Changes

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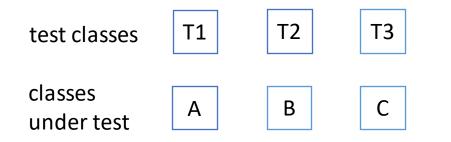






Regression testing

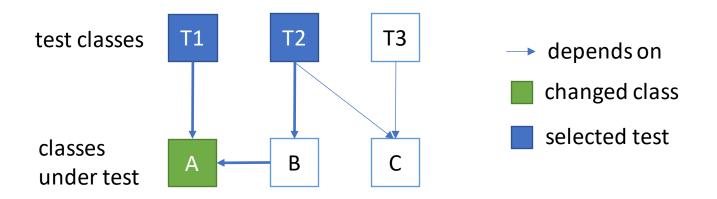
- Execute tests for each new code revision
- Check if the code changes break existing functionality



- Regression testing is costly
 - Google TAP handles 800k builds and runs 150 million tests per day
 - Microsoft's CloudBuild (used by >4k developers) handles 20k builds per day

Regression test selection (RTS)

- Rerun only tests that are affected by changes
 - Safety: RTS selects all affected tests
 - Precision: RTS selects only affected tests
 - Goal: RTS runs fewer tests and runs tests faster than re-running all tests



RTS tools that we improve: Ekstazi & STARTS

- Ekstazi^[1]
 - dynamically tracks classes used while running tests
- STARTS^[2]
 - statically builds a dependency graph
 - each class has an edge to direct parents and referenced classes

Motivation for this work

• Improve RTS precision without sacrificing safety

• Generalize related work like REKS^{[1],} which improves RTS precision by skipping tests that are only affected by semantics-preserving changes

• Find semantics-modifying changes do not require re-running all tests that current RTS selects

[1] Wang, Kaiyuan, Chenguang Zhu, Ahmet Celik, Jongwook Kim, Don Batory, and Milos Gligoric. "Towards refactoring-aware regression test selection." ICSE 2018 4

Leveraging semantics-modifying changes (removing throws clause example)

- The change only removes a throws clause from a method signature
- No other class uses reflection to invoke changed method
- Code still compiles

. . .

• Ekstazi and STARTS needlessly re-run 15 and 22 test classes

public class Percentile extends AbstractUnivariateStatistic {
 public Percentile (final double quantile) throws MathException {
 public Percentile (final double quantile) {

Leveraging semantics-modifying changes (new method example)

- The change only adds a new method to a class
- No test class transitively depends on the newly added method
- The newly added method does not override another method
- Ekstazi and STARTS can skip 8 and 9 test classes

```
public abstract class Email {
+ public String getHeader(final String header) {
+ return headers.get(header);
+ }
```

```
public void buildMimeMessage() { ... }
} Code is simplified from apache/commons-email
```

How we found and leverage changes

5 projects



50 revisions each

•••••

Manually analyze changes (add, remove, modify) to constructors, fields, methods, classes, annotations...

➡ 13 findings where RTS may safely skip tests

11 of them are semanticsmodifying changes

2 are refactoring, sorting methods and renaming methods/classes

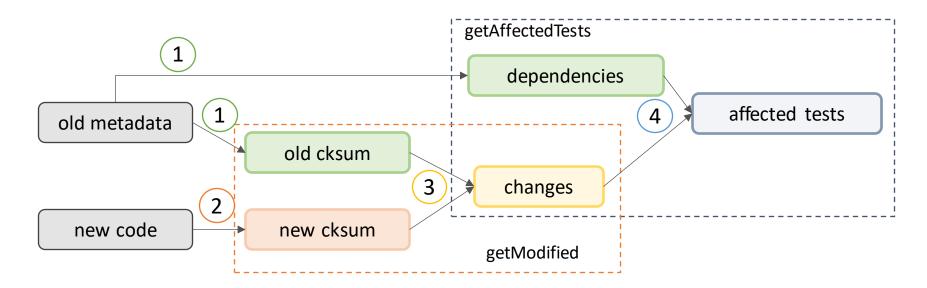
Apply findings to Ekstazi and STARTS

-> Implement FineEkstazi^F and FineSTARTS^F

Hybrid dependency (class + method) -> Implement FineEkstazi

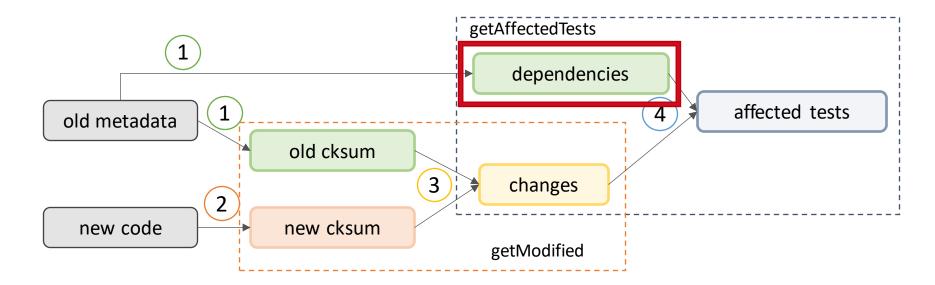
and FineSTARTS

Overview of FineRTS^F



- 1. Load (field, constructor, method) metadata from running RTS on old revision
- 2. compute new checksum from current revision
- 3. compute changed classes using the old and new checksum
- 4. compute affected test classes where at least one dependency changed

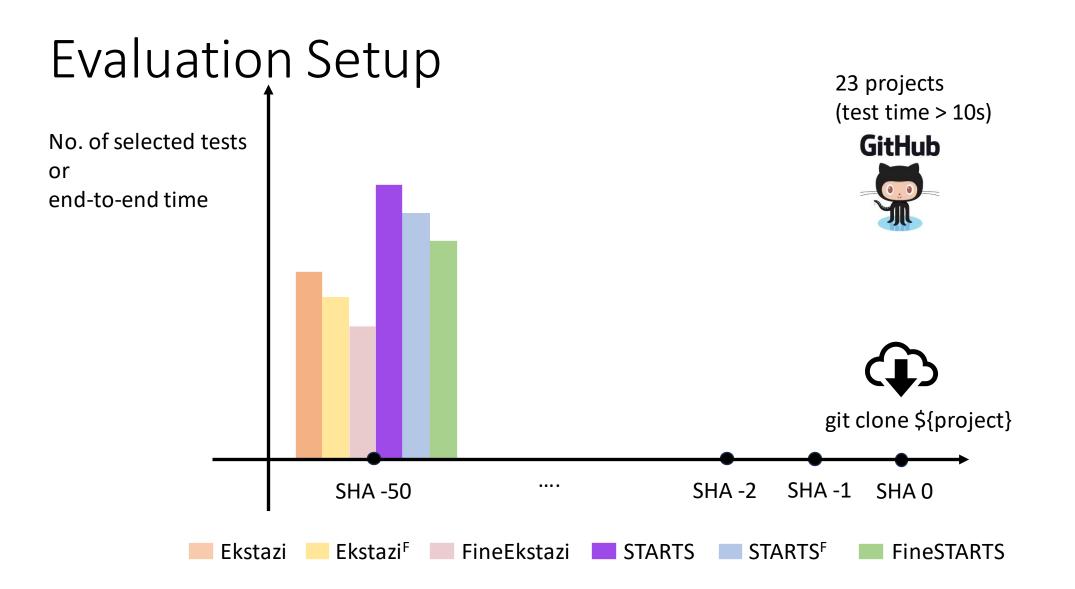
Overview of FineRTS



dependencies class level -> hybrid of class, method, and field level

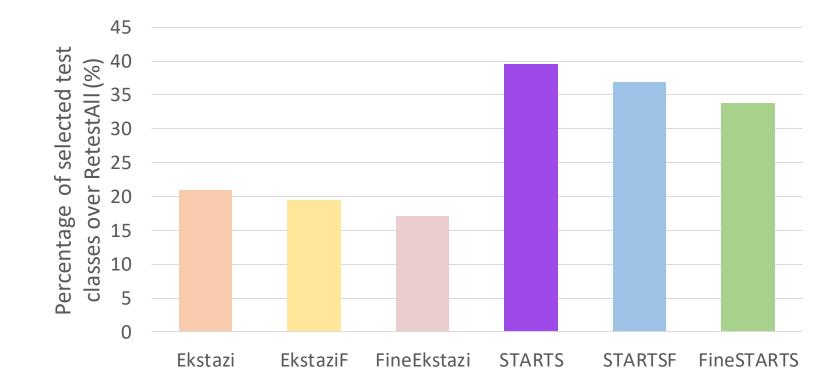
Evaluation

- RQ1: Impact on RTS selection rates
- RQ2: Impact on end-to-end time
- RQ3: Impact on safety
- RQ4: Spread of manual analysis findings



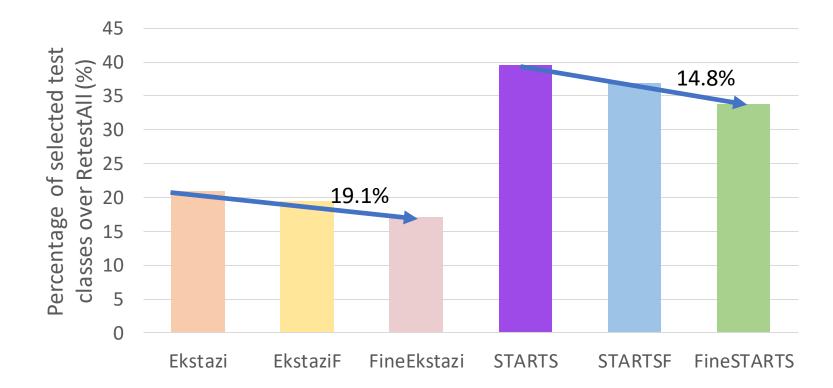
lower values on the y-axis are better

RQ1: Reduction in number of selected tests

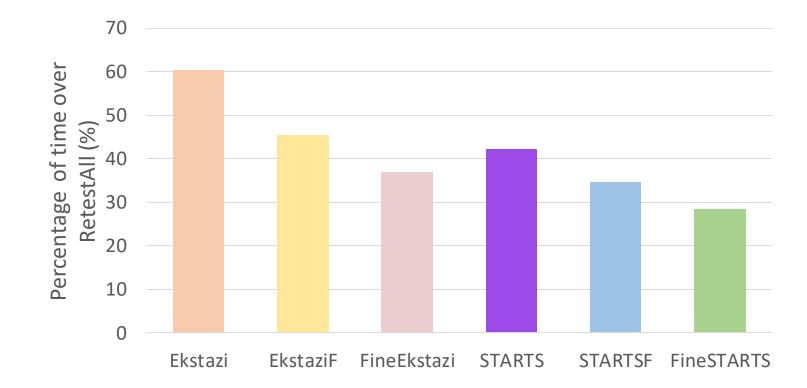


RQ1: Reduction in number of selected tests

On average, FineEkstazi selects **19.1%** fewer tests than Ekstazi; FineSTARTS selects **14.8%** fewer tests than STARTS.

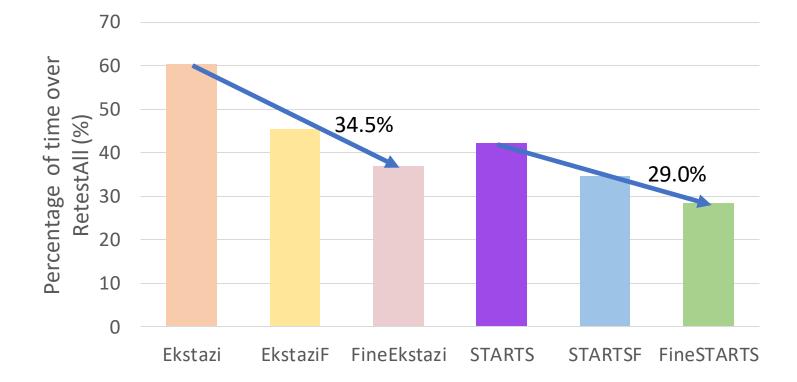


RQ2: Reduction in end-to-end time



RQ2: Reduction in end-to-end time

On average, FineEkstazi reduces the end-to-end time of Ekstazi by **34.5%**; FineSTARTS reduces the end-to-end time of STARTS by **29.0%**.



RQ3 (safety) and RQ4 (re-occurrence)

• RQ3: Impact on safety

RTSCheck^[1] did not find more violations in FineEkstazi and FineSTARTS compared to Ekstazi and STARTS. (More details in the paper.)

• RQ4: Re-occurence of manual analysis findings in other projects

~60% of revisions in projects that we did not manually analyze contain the kinds of findings that we leverage. (More details in the paper.)

Conclusion

- Goal: improve RTS precision without sacrificing safety
- Approach: find and leverage semantics-modifying changes
- Outcomes:
 - develop FineEkstazi and FineSTARTS
 - reduce selected tests by 19% (FineEkstazi), 15% (FineSTARTS)
 - reduce end-to-end time by 35% (FineEkstazi), 29% (FineSTARTS)
 - FineEkstazi and FineSTARTS are as safe as Ekstazi and STARTS

https://github.com/EngineeringSoftware/FineRTS

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Algorithm

Algorithm 1 Embedding mRTS in FINEEKSTAZI
Require: test t
Require: Ekstazi metadata .ekstazi
Require: mRTS metadata .mrts
Ensure: true if the test should run; false otherwise
1: function Affected(t, .ekstazi, .mrts)
2: $cg \leftarrow FineEkstazi.GetModifiedClasses(t, .ekstazi)$
3: if $cg = \emptyset$ then \triangleright Nothing is modified
4: return false
5: end if
6: $mg \leftarrow \text{mRTS.GetModifiedClasses}(t, .mrts)$
7: if $cg \subsetneq mg$ then \triangleright Reflection or third-party class
8: return true
9: end if
10: for clz : cg do
11: if MRTS.IsModified $(t, clz, .mrts)$ then
12: return true
13: end if
14: end for
15: return false
16: end function

Algorithm

Inputs: *T*: a set of test classes, $M: t \rightarrow D$ ▶ Section 4.1 describes D **Outputs:** $T^a \subseteq T$: affected test classes 1: **procedure** getAffectedTests(T, M) 2: $T^a \leftarrow \{\}$ for all test in T do 3: for all C in M[test] do 4: **if** getModified(test, *C*, *M*) **then** ▶ *test* should be re-run 5: $T^a \leftarrow T^a \cup \{\text{test}\}; \text{break}$ 6: return T^a 7: 9: **procedure** getModified(test, C, M) $M^{new} \leftarrow \text{getNewMetadata}(C)$ 10: if M[test][C] == NULL then return true ▶ C is a new dep 11: else if $M[\text{test}][C] == M^{new}$ then return false $\triangleright C$ did not change 12: **else** ▶ did fields, constructors, initializers, or methods in C change? 13: for all f in getFieldData(M[test][C]) do 14: if fldChanged(M[test][C][f], $M^{new}[f$]) then return true 15: **for all** *c* **in** *getConstructorAndInitData*(*M*[test][*C*]) **do** 16: if conChanged(M[test][C][c], $M^{new}[c$]) then return true 17: for all *m* in getMethodData(M[test][C]) do 18: if mtdChanged(M[test][C][m], M^{new} [m], C) then return true 19: return false 20: